TOP SECRET



198

Ref. No: 3/MEF/T566 (of 11/8/1954)

I saued:

31/12/1959

Copy No: 204

2nd RE-ISSUE

1. PETR'S PLANS TO TAKE OVER VITALLI'S MATERIALS

2. "BIVALOV", "MERCHEY" AND "STORM" (1945)

Prom: SAN FRANCISCO

To: 100000W

Nos 85

13 Mar. 45

To SMEN. [1]

Reference no. 62. All the materials have been passed to VITALIJ. [11] I am getting ready to leave for his place when his people send for me. I am trying to arrange to be sent for. I think it will be about 14th-15th March and I shall go and take possession of the materials. I could have gone to SEATTIE to neet the tanker "RELCOROD", but "HERCEJ" [111] is going to PORTIAND and will be there 14th-15th March. I shall try to get a trip there. These trips are possible but coom very infrequently. With good cover - repairs engineer - I could do ten times as such work, but at present I cannot go on board any ships except tankers.

No. 30

PER[iv]

Reference no. 84. "BYVALOV" is LOBANOV, Vasilij Mikolasvich, former chief engineer of the Creb Trust [MRABOTHEST], a thoughtful, serious chap. A newcomer to our work. He has been at "EXEMIGO"s"[V] house, has dined at the mother's, has EMEMIGO's confidence, but EMEMIGO is very careful with him. He has little to do with the local Bussians and has nothing good to say for them. I will try to effect "MERCURI's [MERCURIJ] [Vi] transfer through "BIVALOV". As regards "STORM[ShTORM]"[Vii] there will be great difficulties and I doubt whether it will come off.

No. 31

PETR

Distribution

[Comments Greelesf]

3/NEE/T566





3/NBF/1566

Comments: [1] SEARN : Unidentified MOSCOV addresses.

[11] VITALLJ : Pavel Kuz mich REVIZOROV.

[111] SERGEJ : Viktor Vasil'evich LFANAS'EV, Soviet Vice-Communia in SAN FRANCISCO.

: Aleksender Petrovich CRAChEV, port engineer [iv] PETE

in the S.G.P.O.

[v] EMERGEO: Unidentified government

[vi] MERCURY :

[vii] STORM A ship-board probationer GOLOVIN on the icobrencer

"LITE" was known by this cover-name, but there is the

no reason to assume this is the same paraon. 50 .I

3/NBP/T566

